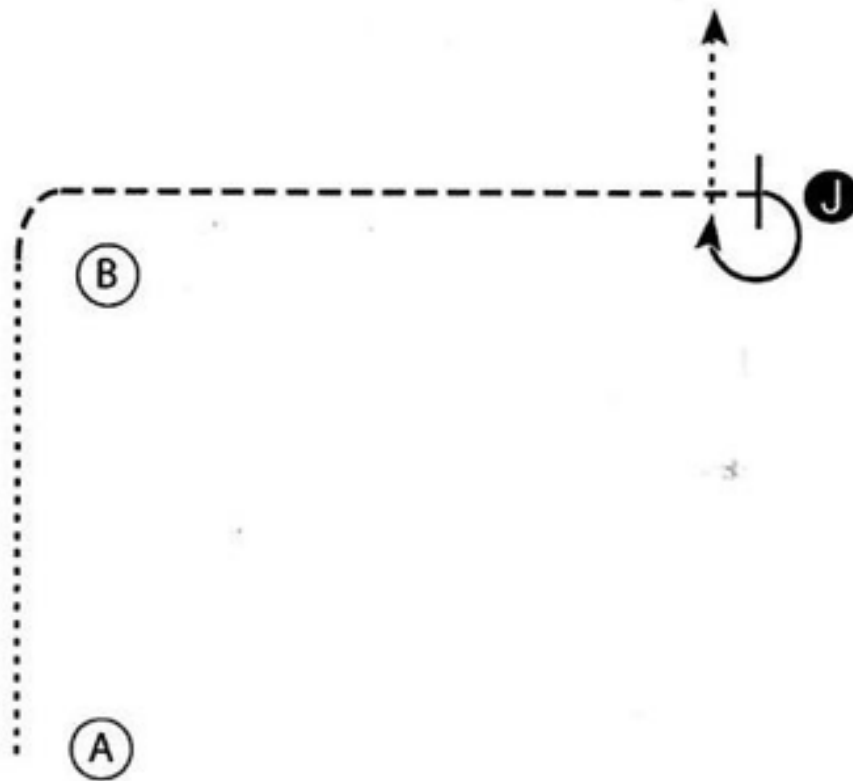
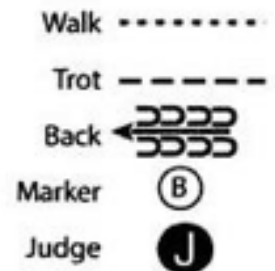


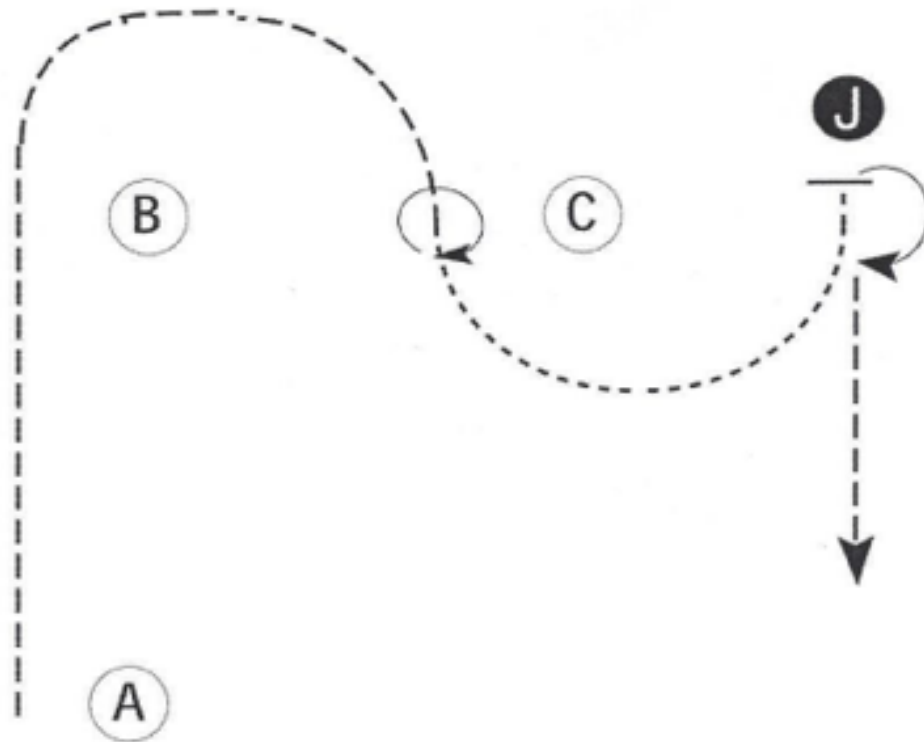
Class# 1 | Showmanship Pattern 12 and under



1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.



Class #2 – Showmanship Open



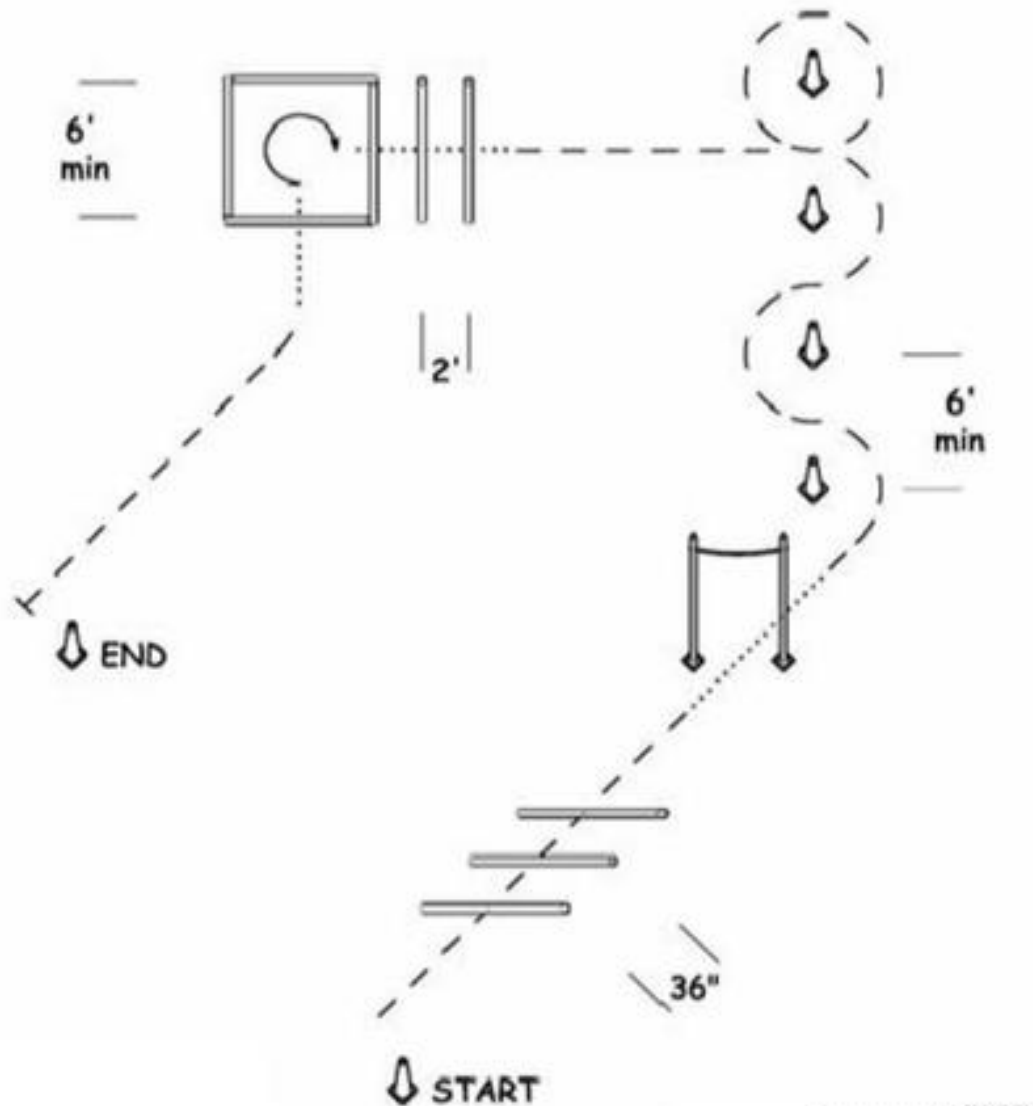
Be ready at A.

1. Trot from A around B and to C.
2. Stop and perform a 360 degree turn.
3. Walk to the Judge. Stop and set up for inspection.
4. When dismissed perform a 180 degree turn and trot straight away from the Judge.

Walk	-----
Trot	- - - - -
Back	← ⊃ ⊃ ⊃ ⊃
Marker	⊙ B
Judge	● J

Class #3 – Trail In-hand

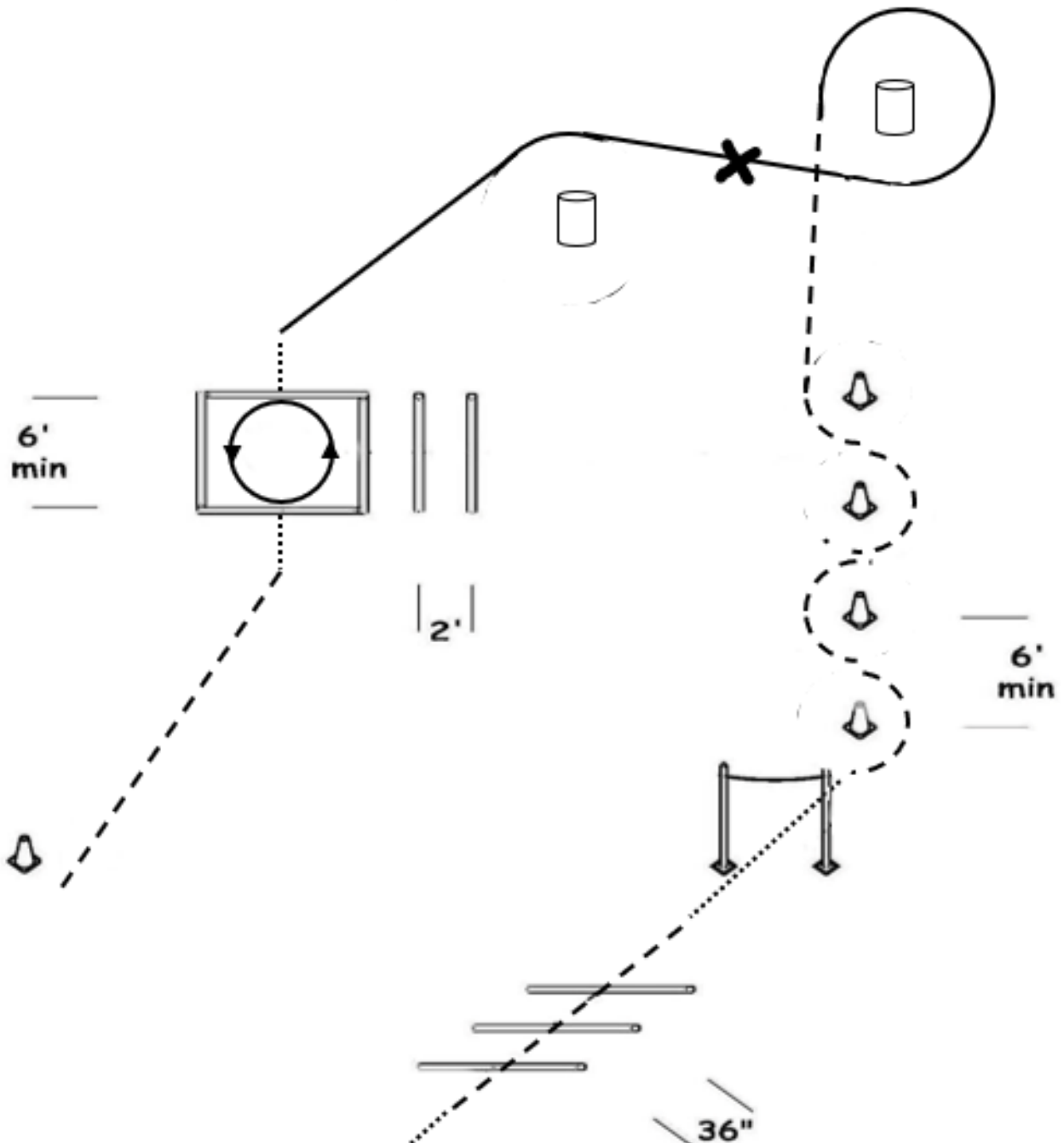
Class #4 – Trail English/Western W/J



- Jog over poles
- Open and close left hand rope gate
- Jog a serpentine through cones and around the last cone
- Walk over poles and into the box
- Stop and turn 270 to the right
- Walk out of the box and pick up the jog
- Jog to the end cone and stop at cone
- Exit when excused by the Judge

----- WALK
 - - - - - JOG
 T STOP
 ○ TURN

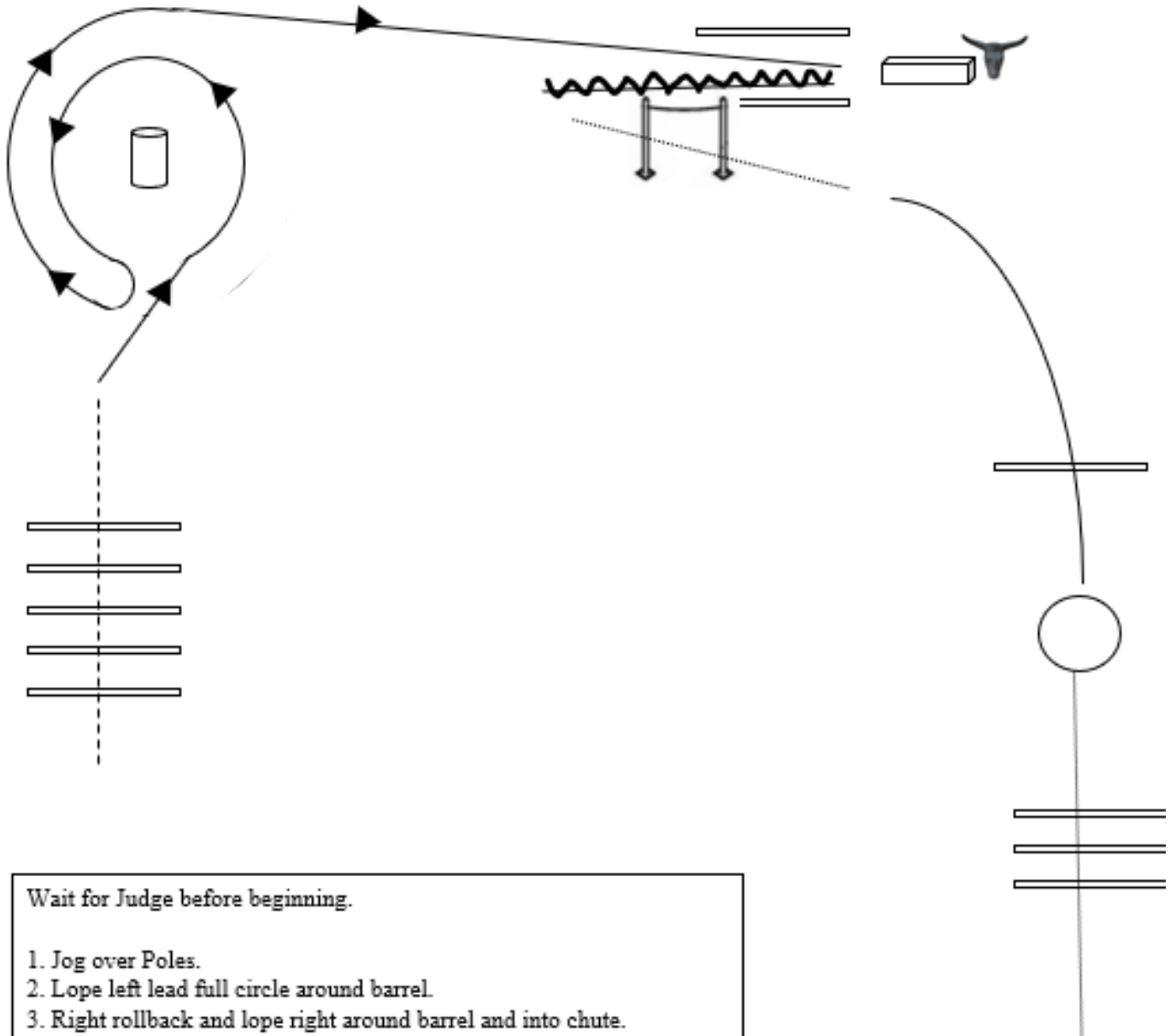
Class #5 – Trail, 17 and under
 Class #6 – Trail, 18 and over



jog from start
 walk into box
 turn 360 in bow
 walk out of box, lope on right lead
 change leads
 jog around cones
 walk to gate
 go thru gate
 jog over trotting poles
 stop at cone

- walk
- jog
- lope
- X lead change
- ⤵ 360 turn

Class #7 Working Rancher, Intro

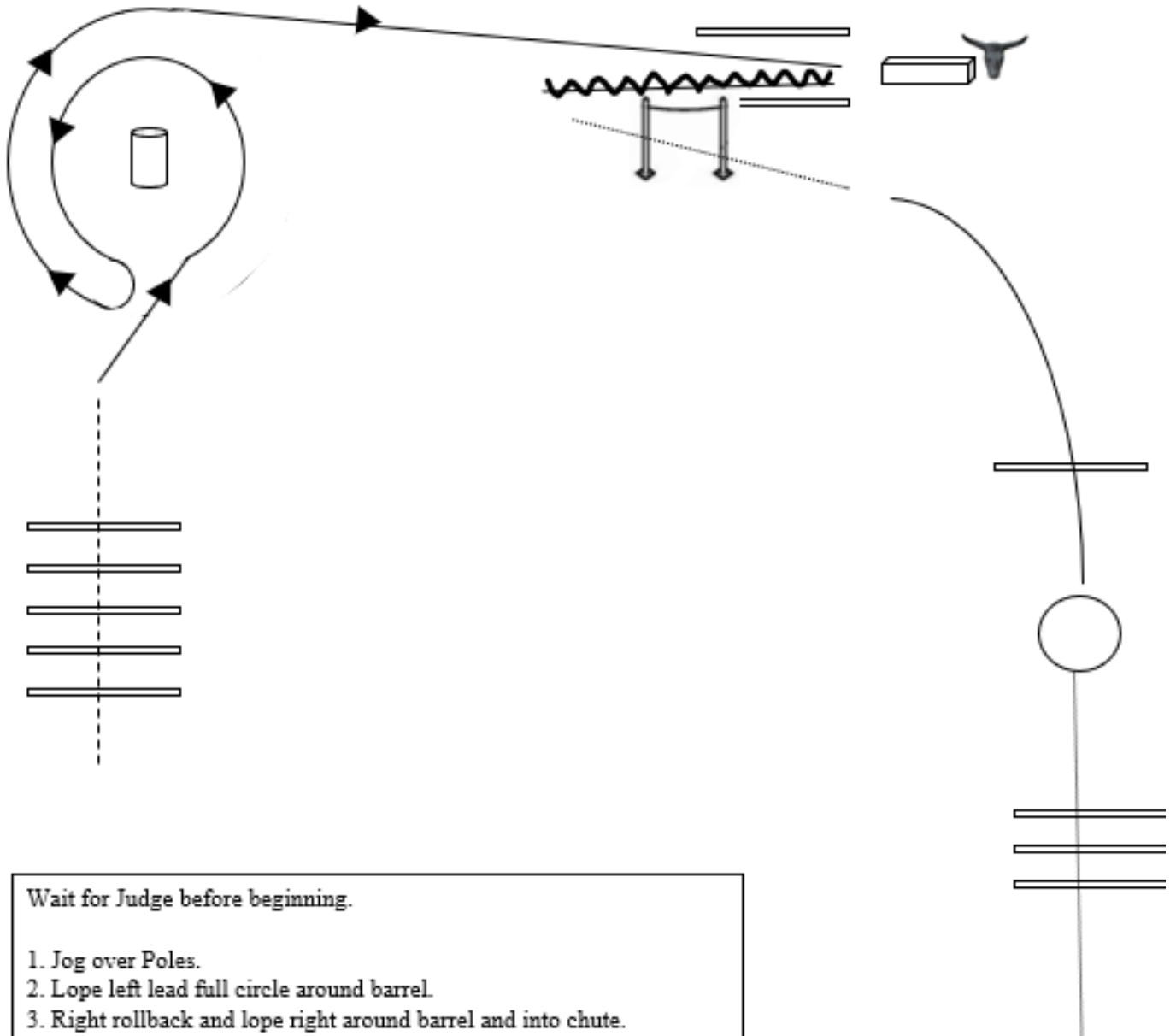


Wait for Judge before beginning.

1. Jog over Poles.
2. Lope left lead full circle around barrel.
3. Right rollback and lope right around barrel and into chute.
4. Prepare rope, rope calf, dally, then undo and drop rope.
5. Back out of chute and beside gate.
6. Gate—right hand walk through.
7. Lope right lead over pole and halt.
8. 360 degree turn (either direction).
9. Walk over poles.

Wait to be excused.

Class #8 – Working Rancher, 17 and under
Class #9 – Working Rancher, 18 and over

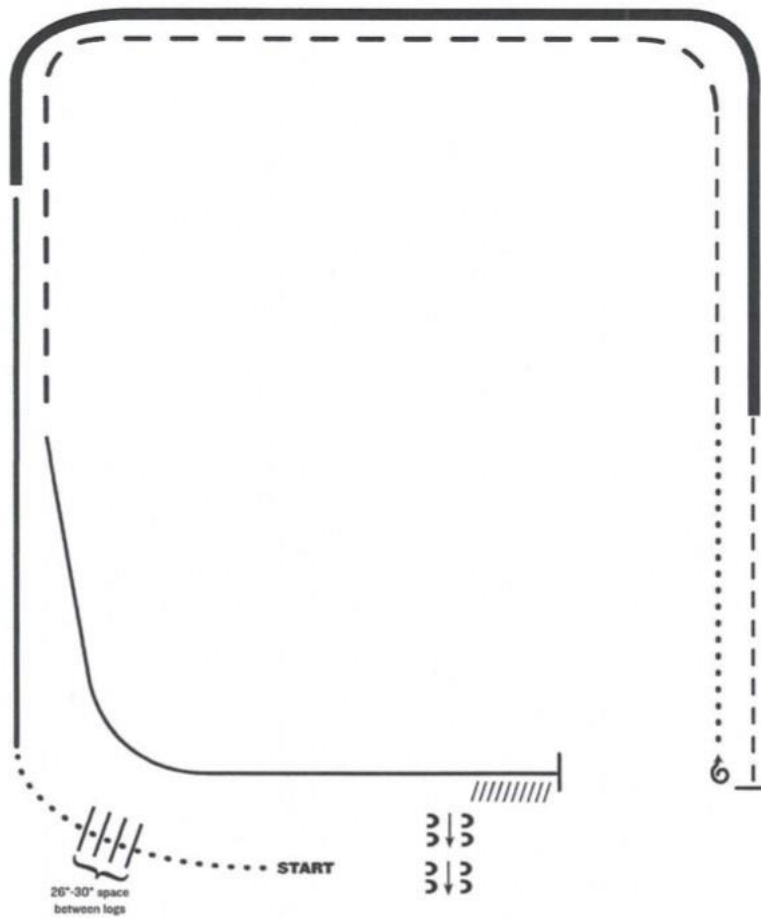


Wait for Judge before beginning.

1. Jog over Poles.
2. Lope left lead full circle around barrel.
3. Right rollback and lope right around barrel and into chute.
4. Prepare rope, rope calf, dally, then undo and drop rope.
5. Back out of chute and beside gate.
6. Gate—right hand walk through.
7. Lope right lead over pole and halt.
8. 360 degree turn (either direction).
9. Walk over poles.

Wait to be excused.

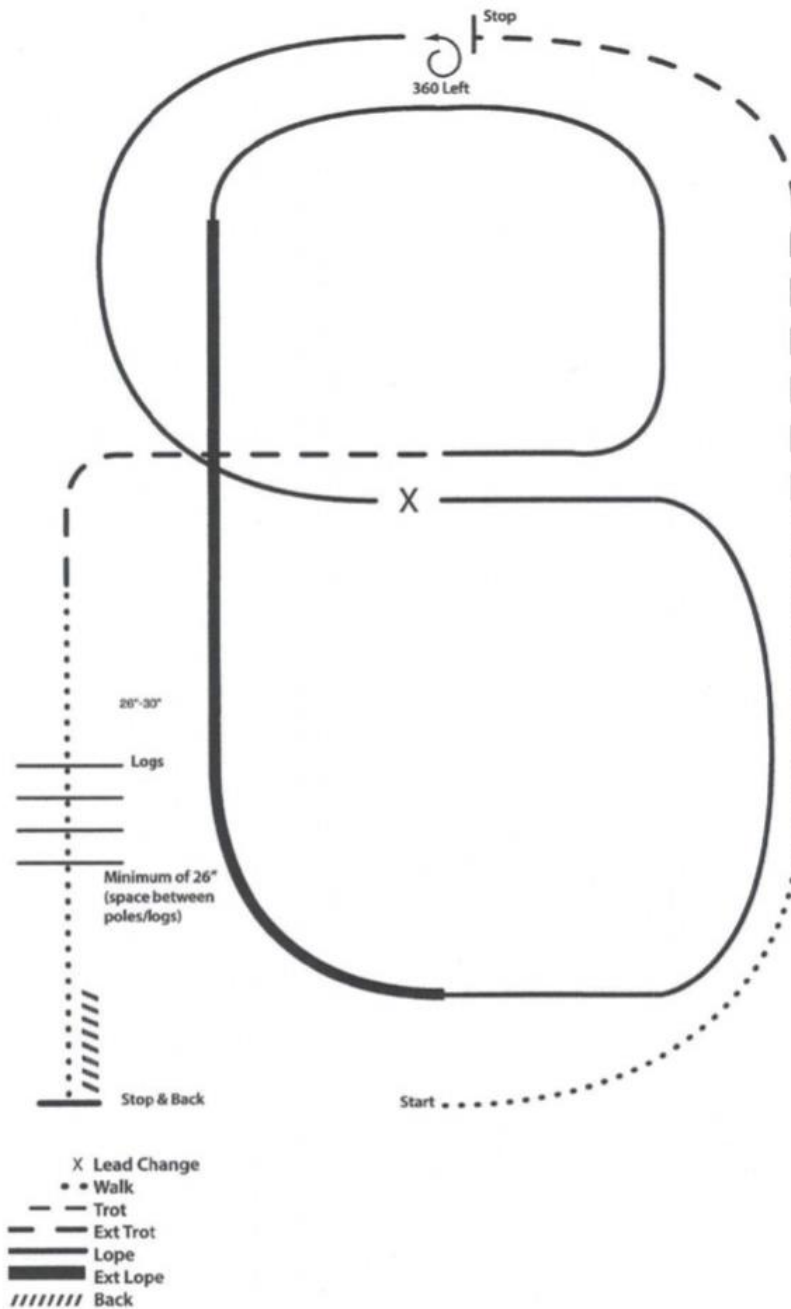
Class #18 – Ranch Riding, Intro



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Stop, 1 1/2 turns right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and Back
12. Side pass right

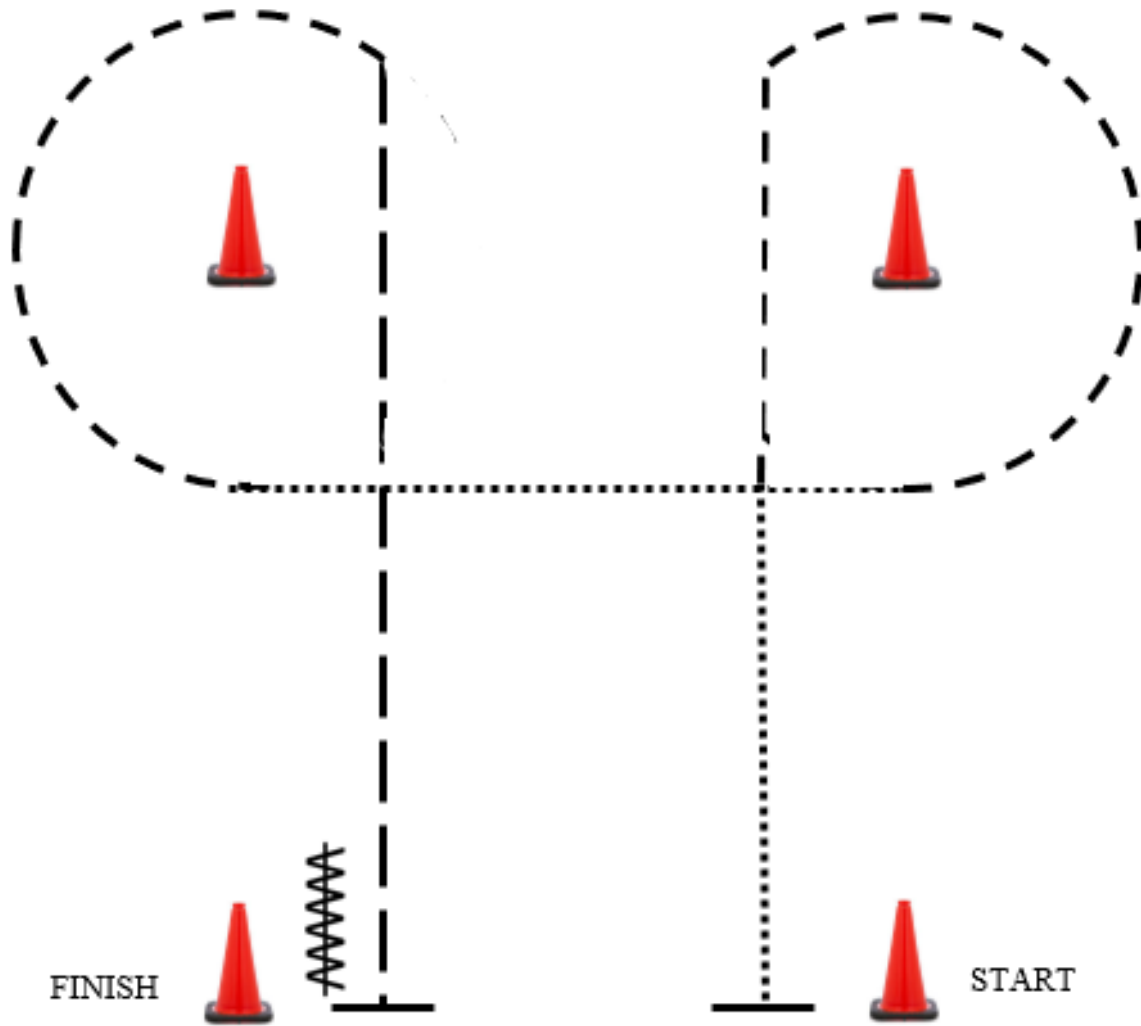
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Class #19 – Ranch Riding, 17 and under
 Class #20 – Ranch Riding, 18 and over



1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

Class #21 – Horsemanship, Intro



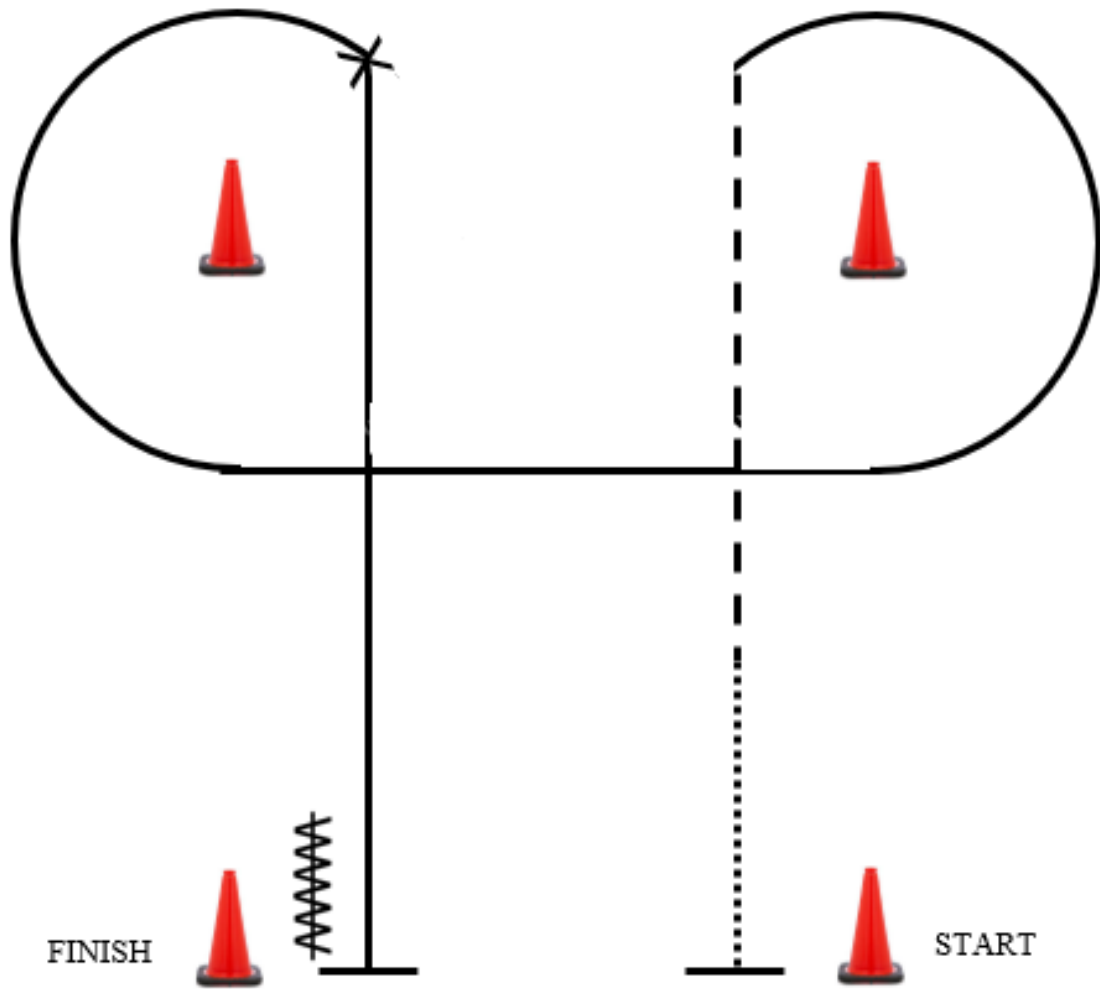
START AT WALK
 FOLLOW PATTERN WITH GAITS
 STOP AT CONE
 BACK 8 STEPS

..... WALK
 - - - - - JOG/TROT
 - - - - - EXTENDED
 - - - - - JOG/TROT
 _____ LOPE/CANTER

~~~~~ BACK 8 STEPS

X LEAD CHANGE  
 flying or simple

# Class #22 – Horsemanship



START AT WALK  
 TRANSITION TO JOG/TROT  
 LOPE/CANTER RIGHT LEAD AROUND  
 CONES  
 CHANGE TO LEFT LEAD  
 STOP AT CONE  
 BACK 8 STEPS

..... WALK  
 - - - JOG/TROT  
 \_\_\_\_\_ LOPE/CANTER  
 〰️ BACK UP  
 X LEAD CHANGE  
 flying or simple